

ARRIVAL AND EVENT TIMES

By 9:30am All schools on site

9:45am ACC carnival welcome

9:55am Schools remain in their teams for the skills session

10am Activities commence

10:25am – 11am Rounds 1 & 2

11am RECESS

11:30am – 12:25pm Round 3 – 5

12:25pm LUNCH

12:55pm – 1:10pm Grand Finals

1:15pm PRESENTATIONS (Court 4)

1:30pm Schools to promptly vacate the venue

BUS DROP OFF | PARKING | ACCESS

- Coaster buses ONLY (less than 30 seats): enter off Hay street onto Mouritzen Way. Turn left onto Wembley Court and navigate into the carpark, where Coaster buses may remain for up to 3hrs if 2 normal sized car bays or less are taken
- Large buses (more than 30 seats): enter Tighe Street from Hay Street (east bound) and turn right
 into Price Street. Pull over where safe on Tighe or Price Streets to allow students to exit the bus.
 Continue on Price Street, onto Mouritzen Way, at the lights turn right onto Hay Street (west bound)
 towards Selby Street), and turn right onto Selby Street and park at Matthews Netball Centre.

ARRIVAL

- Check in with ACC staff on your arrival
- Collect wristbands for those students who DO NOT have photo permissions from the ACC

FIRST AID

For any athlete taken to the First Aid Post they must be supervised by a staff member

VENUE FACILTIES

- Lord's Café will be open for the duration of the event
- Water fountains are marked on the enclosed map
- Toilet facilities will be utilised by both staff and students (location provided on enclosed map)
- The squash walkway has been booked for the duration of the event, for schools to use during their break periods.

- This area IS NOT to be used as a recreational space, but purely for staff and students to utilise while eating and must be left the way in which it is found, to avoid cleaning charges.
- All booked courts (1-4) are accessible and suitable for wheelchair use

PRE-FIXTURE ACTIVITIES

- The day will commence with a soccer skills session, delivered by Stephen Michael Foundation staff
- Stephen Michael Foundation will assist in the direction of schools after the welcome, with teams requested to move to the court of their 1st game

FIXTURES & SCORING

- Fixtures will be on display at the venue, with copies also made available for all schools
- Round robin fixtures will commence promptly after the soccer skills session
- SMF staff will umpire / mentor all games
 PLEASE NOTE: schools may need to support with umpiring on the day, so please ensure your peer support student and or teachers are equipped with a whistle(s) to do so if required
- Schools are to support scoring all games with provided scoresheets. At the conclusion of every game, results are to be signed off by each team, and provided to the umpires to return to the Event Carnival Manager
- Clipboards MUST remain on the allocated court
- The venue's central timing system will be utilised for the duration of the carnival
- PLEASE ensure all attending staff are across event timings and your team(s) fixtures

EQUIPMENT

- Football boots and shin guards are NOT to be worn on the day of the carnival
- Mouthquards are optional, but definitely not a necessity
- All balls, cones and goals will be provided (and set up) by the ACC and supporting partners
- Schools are to bring playing bibs, which are to be worn should school sport uniforms clash
- All peer support students, are requested to wear a high visual vest, and if not available from your school, please collect one from the ACC

CERTIFICATE OF PARTICIPATION & SHIELD WINNERS

- These will be provided to each school, during the end of day presentations. Please have a student in mind and ready to collect on behalf of your school.
- The grand final winner will be presented the Ainslie Waddell Shield

I do hope this provides you with all the information you require, but do not hesitate to contact me should you have any questions. I look forward to seeing you all soon, for a fantabulous day for all involved!



Cherie Pirnie Sport Operations Manager, Inclusion Associated & Catholic Colleges M | 044 750 2248

EVENT DAY CONTACTS

SCHOOL	EVENT DAY CONTACT	TEAM
Christ Church Grammar	Amy Porter	CCGS Blue
Guildford Grammar	Linda Tavernor	Guildford Gogetters
John Septimus Roe	Katrina Lloyd	JSR
Mater Dei College	Ciarn Kuljis	Mater Dei Hawks
		Mater Dei Roos
Prendiville Catholic College	Jonathon Gillan	Astro-turf-o-Nauts
Sacred Heart College	Kate Day	Sacred Heart United
		Sacred Heart Titans

ENTITY	EVENT DAY CONTACT	CONTACT NUMBER
ACC	Tom Bottrell (morning only)	0416 127 839
	Suzie Ehlers (afternoon only)	0400 252 112
Stephen Michael Foundation	Maddi Hewson	0478 788 197
Lord's Recreation Centre	Zoe or Sebastian	6229 6608
St John Ambulance	Kelsey Livett	9373 3834
	Sophie (attending staff)	0492 155 975



Thankyou to Crystal Printing, for their continued support of the ACC Inclusive Sports Program. They have provided the participation certificates, for all the 2025 events.

www.crystalprinting.com.au

SITE MAP (NOT TO SCALE)



HAY STREET

FIXTURES

TIME	FIELD	TEAM	TEAM
10am	ALL	Pre-fixtured activities te	ams to court of their 1st game
10:25am ROUND 1	COURT 1 COURT 2 COURT 3 COURT 4	JSR Guildford Gogetters Astro-Turf-o-Nauts Scared Heart Titans	CCGS Blue Sacred Heart United Mater Dei Roos Mater Dei Hawks
10:45am ROUND 2	COURT 1 COURT 2 COURT 3 COURT 4	Sacred Heart United Mater Dei Roos Mater Dei Hawks Sacred Heart Titans	JSR CCGS Blue Guildford GoGetters Astro-Turf-o-Nauts
11am	BREAK		
11:30am ROUND 3	COURT 1 COURT 2 COURT 3 COURT 4	JSR Sacred Heart United CCGS Blue Guildford Gogetters	Mater Dei Roos Mater Dei Hawks Sacred Heart Titans Astro-Turf-o-Nauts
11:50am ROUND 4	COURT 1 COURT 2 COURT 3 COURT 4	Mater Dei Hawks Sacred Heart Titans Astro-Turf-o-Nauts Guildford Gogetters	JSR Mater Dei Roos Sacred Heart United CCGS Blue
12:10pm ROUND 5	COURT 1 COURT 2 COURT 3 COURT 4	JSR Mater Dei Hawks Mater Dei Roos Sacred Heart United	Sacred Heart Titans Astro-Turf-o-Nauts Guildford Gogetters CCGS Blue
12:25pm	BREAK		
12:55pm FINALS	COURT 1 COURT 2 COURT 3 COURT 4	1st place 3rd place 5th place 7th place	2 nd place 4 th place 6 th place 8 th place
1:15pm	PRESENTATIONS (Court 4)		

GAME RULES

- Games are played on established and marked futsal courts, at Lord's Recreation Centre
- Games will run for 15 minutes, with NO half time break
- There is a 5 minute change over time allocated between fixtured round games
- 6 players per team on the court at one time, which includes the goalkeeper
- A maximum of 2 peer support students are allowed on the court at any one time
- Games commence with a kick off from the centre of the court. The decision of which team commences the game is determined by paper, scissor, rock challenge between the two captains
- During play, once the goalkeeper has gained possession of the ball, he/she may either kick or throw the ball into play
- Indoor soccer is essentially a non-contact sport. Some minor touching where neither player involved gains an advangage may be allowed. If illegal contact occurs, a placed free kick is awarded to the disadvantaged team. Free kicks will also be awarded if a player other than a goalkeeper, handles the ball, except students in chairs, and students/staff supporting them
- Goals may be scored only from the offensive half of the court. Goals scored from the defensive half of the court will be disallowed, and a free kick awarded on the halfway line
- For free kicks, goal kicks and restarts, defenders must be a minimum of 2 metres from the ball
- A ball that goes over a sideline that is next to a wall or net, within 1 metre is played on
- All players, apart from the goalkeeper, are requried to play both defence and attack throughout all games
- A ball hitting a wheelchair is considered to be in that person's possession and is placed in the player's lap, to be pushed out and into play
- The maximum distance **any player** can travel with the ball is 10m

PEER SUPPORT STUDENTS

- Peer support students are to play alongside students, supporting their skills and game, and to pass
 the ball, to facilitate maximum participation from all. They are to are to provide mentoring and onfield coaching, creating maximum participation and NOT lead the direction of play.
- Peer support students must also be rotated in positions, to ensure that participants are provided the
 opportunity to play in numerous positions across the course of the carnival.
- Peer support students are NOT to score, and if they do, the result will not be recorded, with the opposition receiving a free kick out of goals.
- Peer support students on ground, must wear a high vis VEST at all times when on court

GAMES POINT SCORING

- WIN = 3 points
- DRAW = 2 points
- LOSS = 1 point

FINALS

- Overall game points determine the ladder and subsequent finals fixtures.
- If a GRAND FINAL result is a drawer, the team with the highest goal differential after fixtured rounds, will determine the overall winner

NOTE: finals fixtures will be announced prior to the conclusion of lunch

